2024 8:30AM

(1) Call to Order

(2) Approval of Prior Board Minute(s)

Engineer's Report (3)

- Monthly Report (Written)
- Recommendation of Award for G4-24, GAC Media
- Request to transfer \$ allocated for design to construction phase for Country Club Developers

Attorney's Report (4)

Michael Ingham & Gregory W. Carman, Jr. Approval of Commissioner Abbate to sign letter to DOH for extension request for AOP

(5) Superintendent's Report

- Monthly Report (Written)
- Water Analysis
- Personnel
- Approve Contract Modification No. 2 for C14-22R, PRI for Well No. 22 AOP-Extension of Time
- Approve Contract Modification No. 5 for C9-22, PRI for Well 20 & 21 AOP
- Approve Contract Modification No. 6 for C3-22, Bensin Contracting for Split Rock Booster
- Discussion regarding contract modifications for C2-24 Preferred Constructions (CO# 1 to 3) .

Business Manager's Report (6)

- Cash Flow Report through 6-3-2024
- Purchase Order Issued Report through 6-3-2024
- Bank Reconciliations for the month of May have been completed and filed
- Approve Budget Transfer(s)
- Approve accrual payout for Alex Serio
- Badger Meter Issue with communication of readings AT&T issue •
- Request for reduction to water bill due to leak on the main service, account #214540-00
- Discussion on account #21304100-0, serves 4 homes with one meter
- Request to waive penalties on various accounts
- Adopt Resolution to Fund Flow Control Valves Work throughout the District from Repair Reserve

H2M Monthly Update (P. Logan) (7)

Public Session Persons who wish to address the Board (if applicable) (8) **Executive Session** Discuss Personnel & Legal Matters (9) (10) Adjournment Chairman will adjourn the meeting

PENDING AGENDA ITEMS

NEXT MEETINGS: Payroll: **Board Meeting:** Payroll & Bid Opening: **Payroll: Board Meeting:**

Friday, June 7, 2024 Wednesday June 19, 2024, 8:30 AM Friday, June 21, 2024, 9:00AM Friday, July 5, 2024 Wednesday, July 10, 2024, 8:30 AM

Peter F. Logan

Chairman to call the Meeting to order

Bill Merklin & Jim Van Horn

Kathleen Cannon